

**EDUCATION**

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**Ringling College of Art and Design**, Sarasota, FL  
Bachelor of Arts in Visual Studies, May 2020

**Atlantic Cape Community College**, Mays Landing, NJ  
Associate Degree of Studio Arts, May 2013

**WORKING EXPERIENCE**

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**Digital Model Artist**, Hasbro, Feb 2022 - Nov 2022

- Assisting Star Wars team in texturing action toy figures in fast-paced deadlines.
- Demonstrating strengths in proper re-topology on existing models and creating quality high and low mesh with UV.
- Creating UV maps and procedure textures based on character model sheets.
- Collaborating effectively with team members to receive feedback from peers and creating final render images for review.

**3D Character Modeler**, Living Popups LLC, July 2021 - Nov 2021

- Modeling character and creatures for feature project " My Father's Dragon" based on the given concept arts.
- Modeling consistent low and high mesh, proper topology, UV's layout and painted textures.
- Working closely with Animation Supervisors, Art Director to successfully give and receive feedback for improvement of storytelling and ensure models are structured to achieve performance requirements.

**Illustrator**, Self-Vigilant, Customized Emergency/Survival Kits e-commerce, Sarasota, FL, March 2017- December 2020

- Responsible for completed company's Logo graphic design based on company's theme.
- Creating digital brochures, posters for social events and business cards.
- Organized company marketing through social media and trade-show to improving sales.

**COLLABORATIVE EXPERIENCE**

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**Product Design, Dog Toy Designer**, SmartPetLove LLC, Sarasota, November 2019

Initially joined as a digital concept artist, also worked on Design Concept Sheet and successfully provided the blueprint digital to creative team for final production:

- Adapted current company's style and color theme, combined creative aspects of existing toys into visualization based on consumer research.
- Designed digital concepts, and rendered all two prototypes using Adobe Illustrator.
- Successfully executed of final design in orthographic view and color call out for production.

**EXTRACURRICULAR ACTIVITIES**

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**Fundamentals of Substance for Environment Art by Ben Keeling**: 2021, CGMA

**Maya Advance Modeling / Texturing by Andy Beane**: 2020, LinkedIn Learning Course

**Sculpting a Creature with ZBrush & Photoshop**: 2017, LinkedIn Learning Course

**Education in Hard Surface Modeling Course**: 2020, JLMussi

**SKILLS**

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**Proficiency in**: Autodesk Maya, ZBrush, Substance Painter, KeyShot, Adobe Creative Suite, Arnold, Traditional arts.

**Working Knowledge**: Marvelous Designer, Substance Designer, Nuke.

**AWARDS / COMMUNITY SERVICE**

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- **First place winner in Dog Toy Design Competition for SmartPetLove Company**, Nov 2019. The concept design was chosen to bring into manufacturing nationwide successfully by April of 2020. The toy was distributed at DogPerfect retail store.
- **Best of Ringling College of Art & Design in Visual Studies**, May 2019.
- **Third place winner in Wine Label Design for Porter Family Vineyard from California**, April 2018.
- **Volunteer at Sarasota County Park, Recreation and Natural Resources "The Hermitage"**, August 2015.